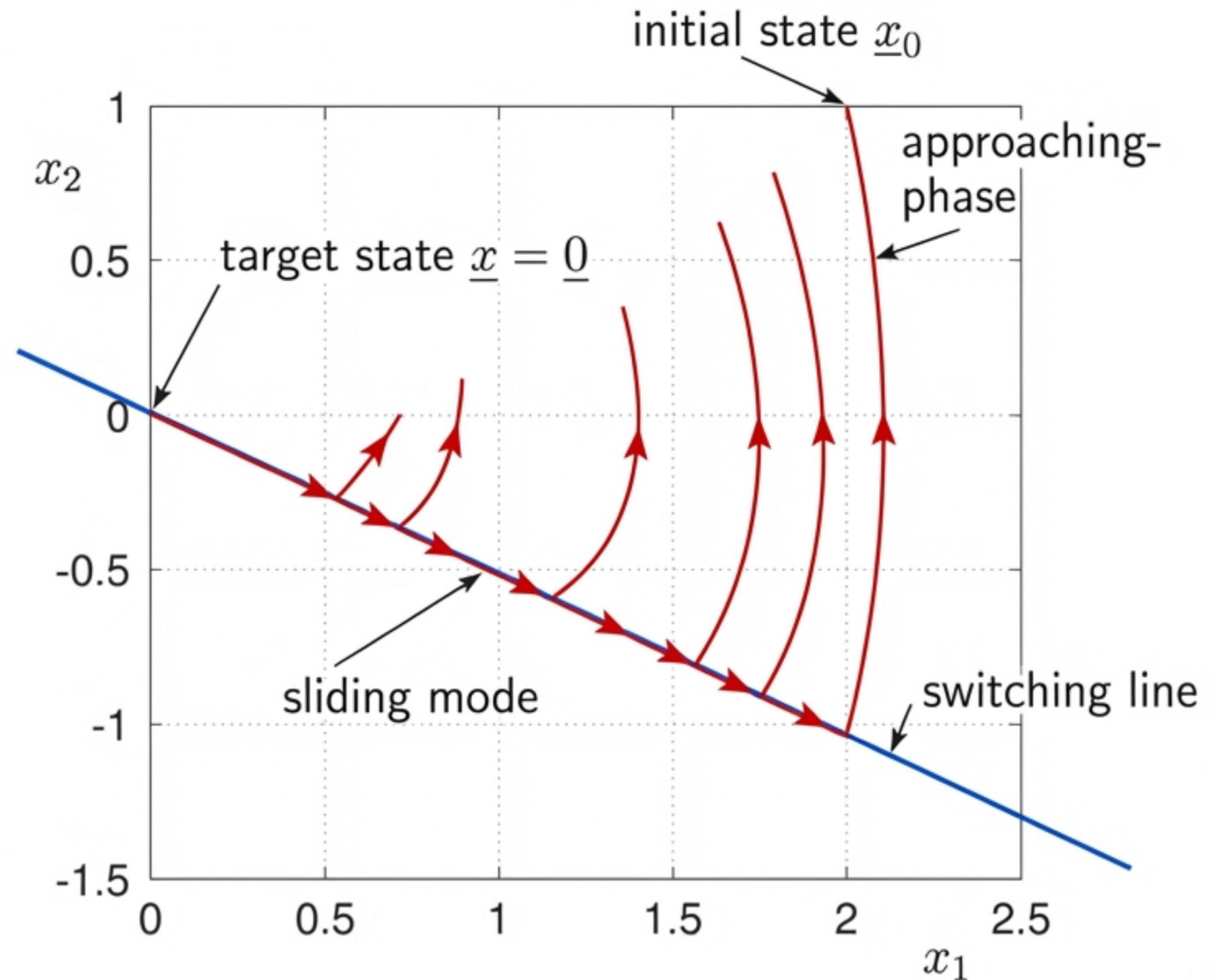


# SLIDING MODE CONTROL

## Dynamical Systems – Tutorial 10 Summary



Based on Lecture Notes: DS\_10\_SlidingMode.pdf

# THE PRINCIPLE OF OF SLIDING MODE

## System Definition

$$\dot{x} = f(x, u) + d(x, t)$$

$d(x, t)$  represents uncertainties/disturbances.

## The Goal

1. Reach manifold  $S = \{x \in \mathbb{R}^n \mid s(x) = 0\}$  in finite time.
2. Remain on manifold  $S$  ( $s(x) = 0$ ).

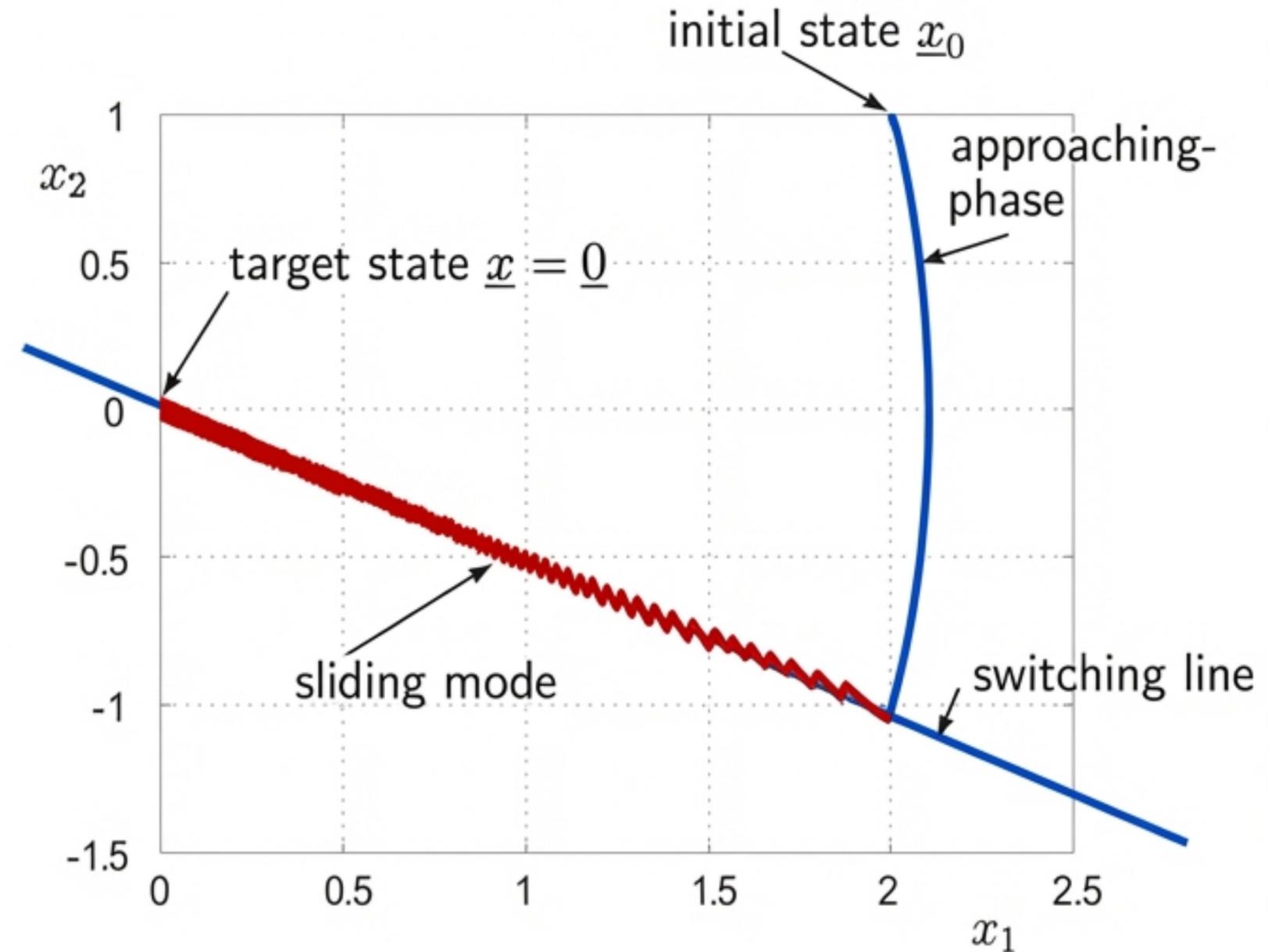
## The Controller

Discontinuous switching control:

$$u(x) = u^+(x) \quad \text{for } s(x) > 0$$

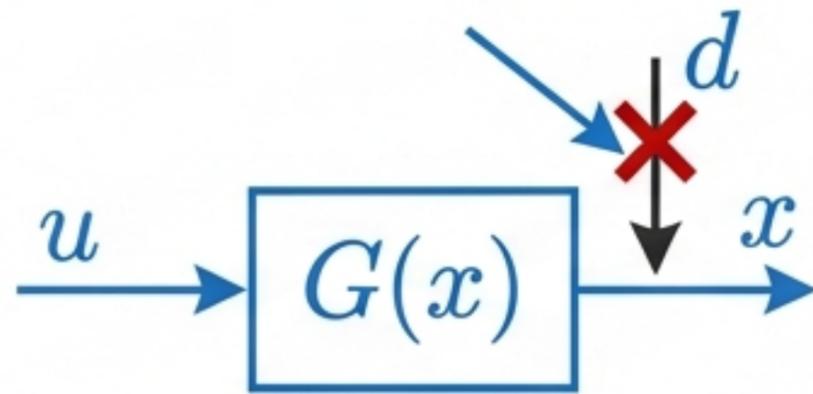
$$u(x) = u^-(x) \quad \text{for } s(x) < 0$$

Constraint:  $u^+(x) \neq u^-(x)$



# CHARACTERISTICS & ROBUSTNESS

## Invariance



System is highly robust against parameter fluctuations and external disturbances.

Matched Uncertainty:  
Disturbances must act in the control channel (span of  $G(x)$ ).

## Reduced Dynamics

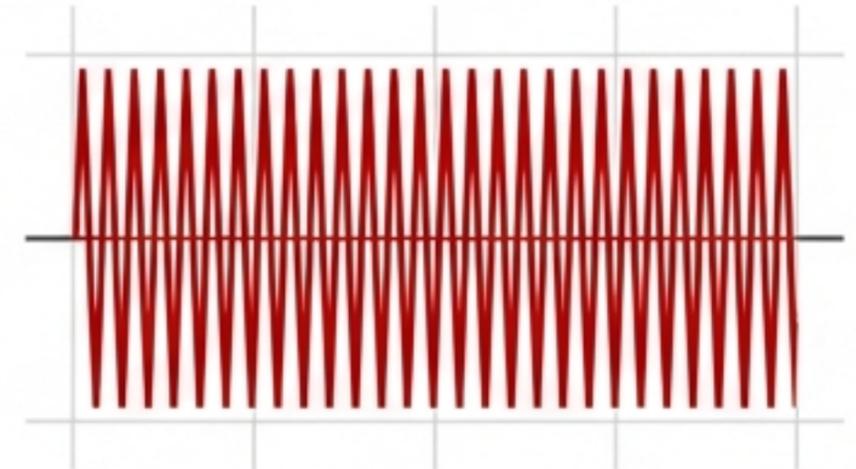
$$n \rightarrow n - m$$



In sliding mode, dynamics are reduced by order  $m$ .

Behavior is determined strictly by the manifold  $S$ , independent of original system parameters.

## Chattering



Ideal sliding requires infinite switching frequency.

Reality: Finite frequency causes high-frequency oscillations (chattering).

Impact: High wear on actuators and physical stress.

# EXISTENCE OF SLIDING MODE

## Lyapunov Stability Analysis

Lyapunov Candidate:  $V = 0.5 \cdot s^2$

Time Derivative:  $\dot{V} = s \cdot \dot{s}$

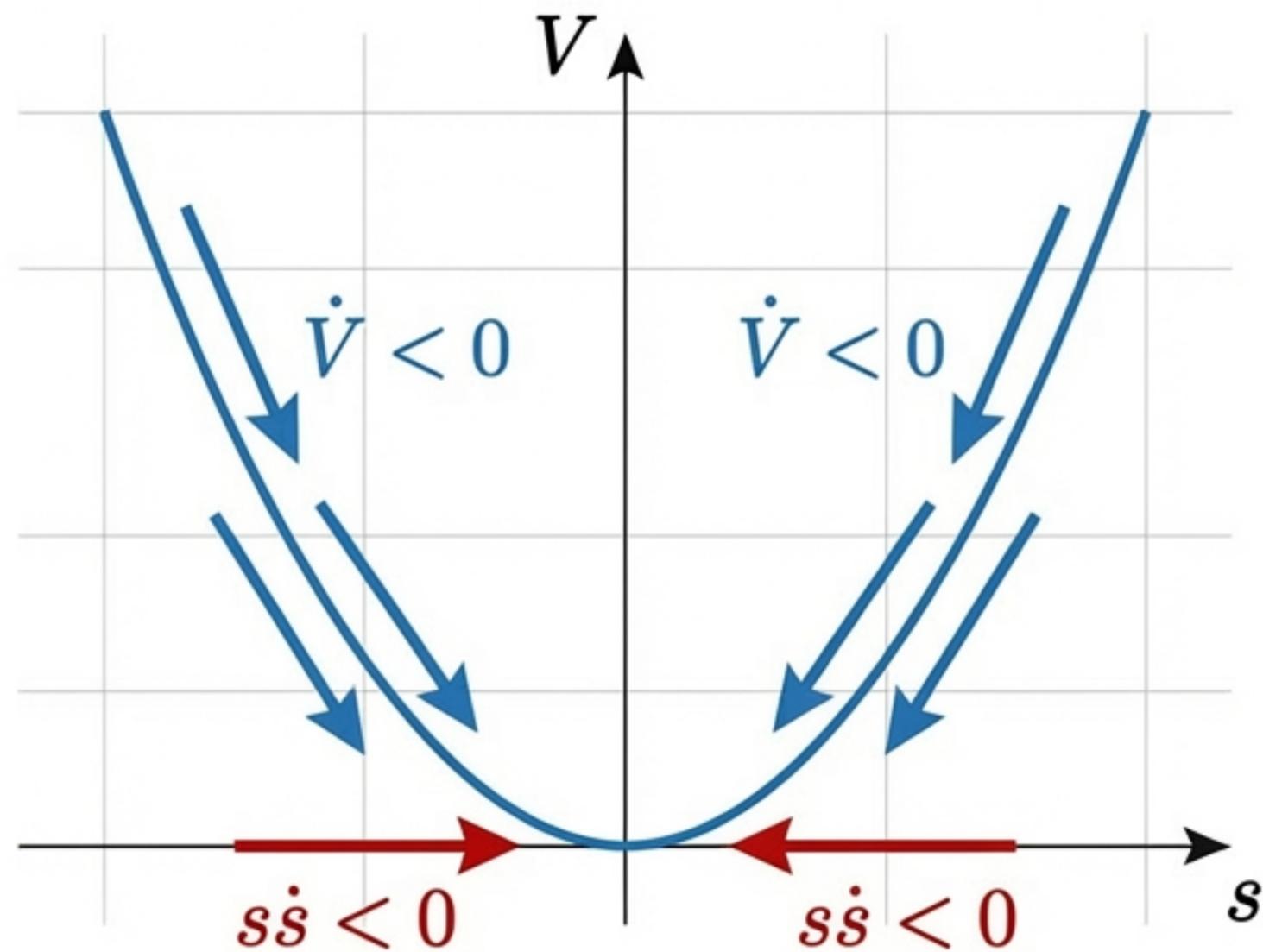
$$s \cdot \dot{s} \leq -\eta \cdot |s|, \text{ for some } \eta > 0$$

Reaching Time Bound:  $t_s \leq \frac{\|s(0)\|}{\eta}$

Alternative Local Condition:

$$\lim_{s \rightarrow 0^-} \dot{s} > 0$$

$$\lim_{s \rightarrow 0^+} \dot{s} < 0$$



# ROBUST DESIGN EXAMPLE: SETUP

## SYSTEM & BOUNDS

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = f(x) + g(x)u$$

### Uncertainties with Known Bounds:

$$|f(x)| \leq f_0(x)$$

$$g(x) \geq g_0 > 0$$

## STEP 1 - SLIDING VARIABLE

### Design Manifold:

$$s(x) = a \cdot x_1 + x_2, \quad \text{where } a > 0$$

## STEP 2 - STABILITY ANALYSIS

### Analyze $\dot{V} = s \cdot \dot{s}$ :

$$\begin{aligned} s \cdot \dot{s} &= s(a \cdot \dot{x}_1 + \dot{x}_2) \\ &= s(a \cdot x_2 + f(x) + g(x)u) \end{aligned}$$

### Inequality (Worst Case):

$$\begin{aligned} s \cdot \dot{s} &\leq |s| \cdot (a \cdot |x_2| + f_0(x)) \\ &\quad + s \cdot g(x) \cdot u \end{aligned}$$

# ROBUST DESIGN EXAMPLE: CONTROLLER

## Step 3: Controller Design

Proposed Control Law:

$$u(x) = -\beta(x) * \text{sign}(s)$$

## Substitution & Analysis

Substitute  $u(x)$  into the stability inequality:

$$s * \dot{s} \leq |s| * (a|x_2| + f_0(x) - g(x) * \beta(x))$$

## Enforcing the Condition

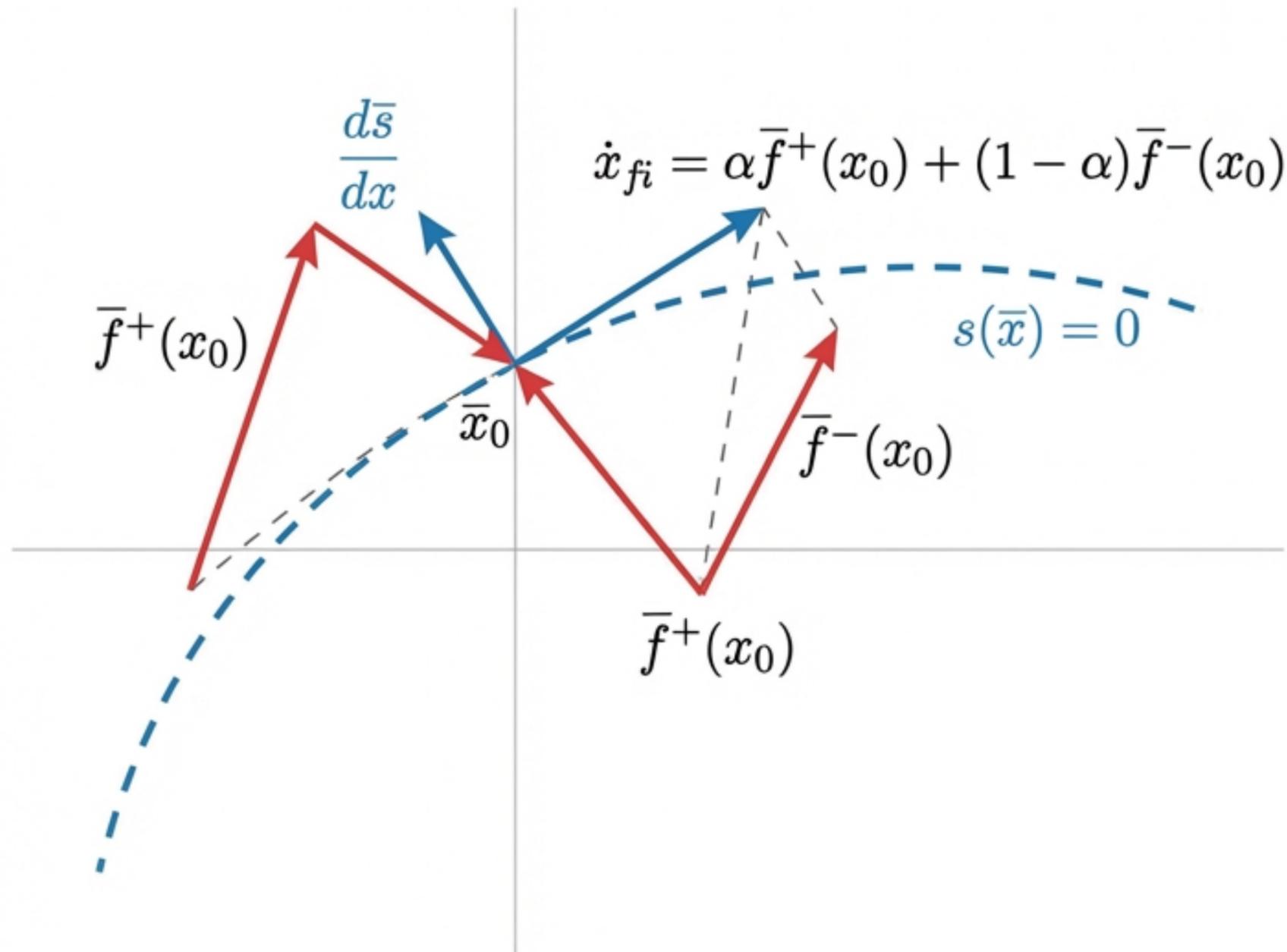
Requirement:  $s * \dot{s} \leq -\eta * |s|$

Using the lower bound  $-g(x) \leq -g_0$ :

$$\beta(x) \geq \frac{1}{g_0} (a \cdot |x_2| + f_0(x) + \eta)$$

Global existence of sliding mode is guaranteed for any  $f(x), g(x)$  within bounds.

# DYNAMICS OF THE IDEAL SLIDING MODE



## Problem:

System is not Lipschitz continuous at  $s(\bar{x}) = 0$ .

## Ideal Condition:

1.  $s(\bar{x}) = 0$
2.  $\dot{s}(\bar{x}) = 0$

## Two Analytical Methods:

1. Filippov's Method (Geometric)
2. Equivalent Control Method (Algebraic)

# METHOD 1: FILIPPOV'S METHOD

## Concept:

Solution lies in the convex hull of vector fields  $f^+$  and  $f^-$ .

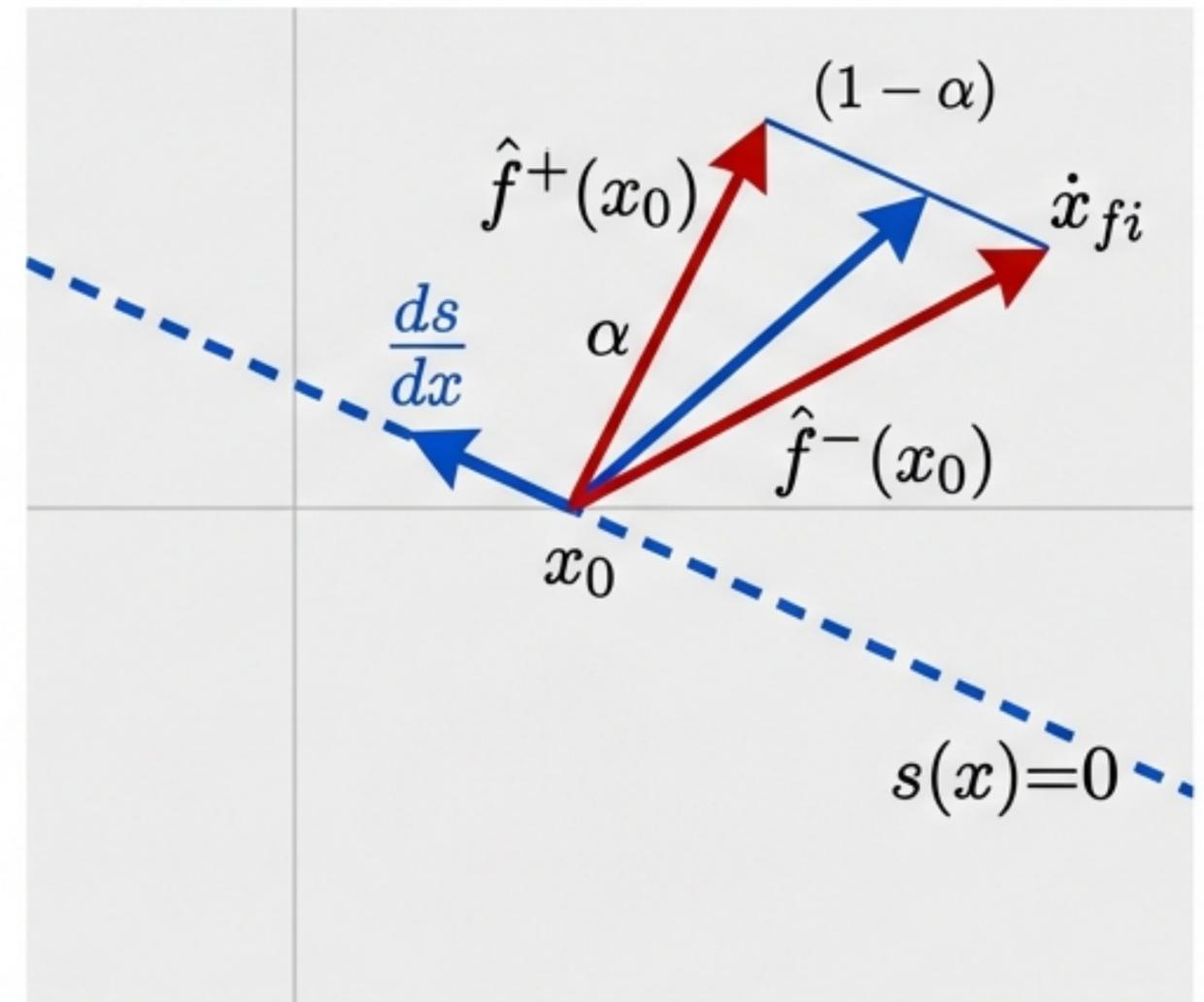
## Dynamics Equation:

$$\dot{x}_{fi} = \alpha \cdot f^+(x) + (1 - \alpha) \cdot f^-(x)$$

## Finding Alpha:

The trajectory must be tangent to the surface (orthogonal to gradient).

$$\alpha = \frac{\frac{ds}{dx} f^-(x)}{\frac{ds}{dx} (f^-(x) - f^+(x))}$$
$$0 \leq \alpha \leq 1$$



# METHOD 2: EQUIVALENT CONTROL METHOD

Find a continuous input  $u_{eq}$  such that the state stays exactly on the manifold ( $\dot{s} = 0$ ).

$$\dot{s} = \frac{ds}{dx} \dot{x} = \frac{ds}{dx} (f(x) + G(x)u_{eq}) = 0$$

Rearranging:  $L_f s(x) + \frac{s}{it} + \frac{ds}{dx} G(x) \cdot u_{eq} = 0$

$$u_{eq} = - \left[ \frac{ds}{dx} G(x) \right]^{-1} \cdot L_f s(x)$$

Equivalent Dynamics:

$$\dot{x}_{eq} = f(x) + G(x)u_{eq}$$

This represents the smooth dynamics on the sliding surface.

# APPLICATION: LINEAR OSCILLATOR (DESIGN)

## SYSTEM / CONTROLLER

System:

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -x_1 + u$$

Sliding Surface:

$$s = x_1 + kx_2 = 0 \text{ (Straight line)}$$

Controller:

$$u = -\text{sign}(s) = -\text{sign}(x_1 + kx_2)$$

## EXISTENCE ANALYSIS

Check  $\dot{s}$ :

$$\dot{s} = \dot{x}_1 + k\dot{x}_2 = x_2 - kx_1 - k \cdot \text{sign}(s)$$

Limits Check:

$$\lim_{s \rightarrow 0^+} \dot{s} = (1 + k^2)x_2 - k < 0$$

$$\lim_{s \rightarrow 0^-} \dot{s} = (1 + k^2)x_2 + k > 0$$

Conclusion:

Sliding mode exists in domain  $D$  defined by bounds on  $x_2$ .

# LINEAR OSCILLATOR: IDEAL DYNAMICS

On the manifold:  $x_1 = -kx_2$

Equivalent Control  $u_{eq}$ :

Solve  $\dot{s} = 0$ :

$$x_2 - kx_1 + ku_{eq} = 0$$

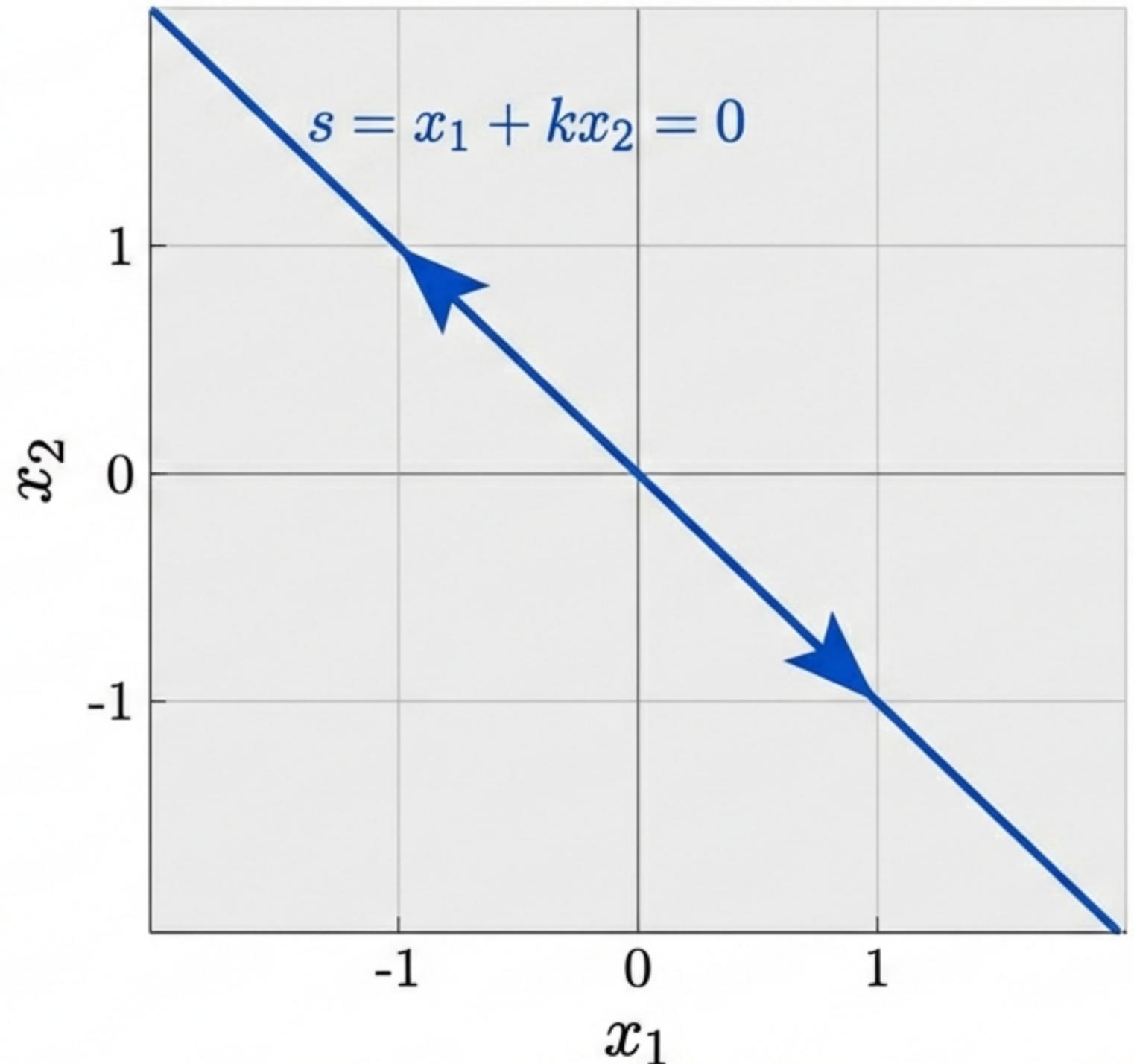
$$u_{eq} = kx_1 - \frac{x_2}{k}$$

Reduced Order Dynamics:

$$\dot{x}_1 = -1/k)x_1$$

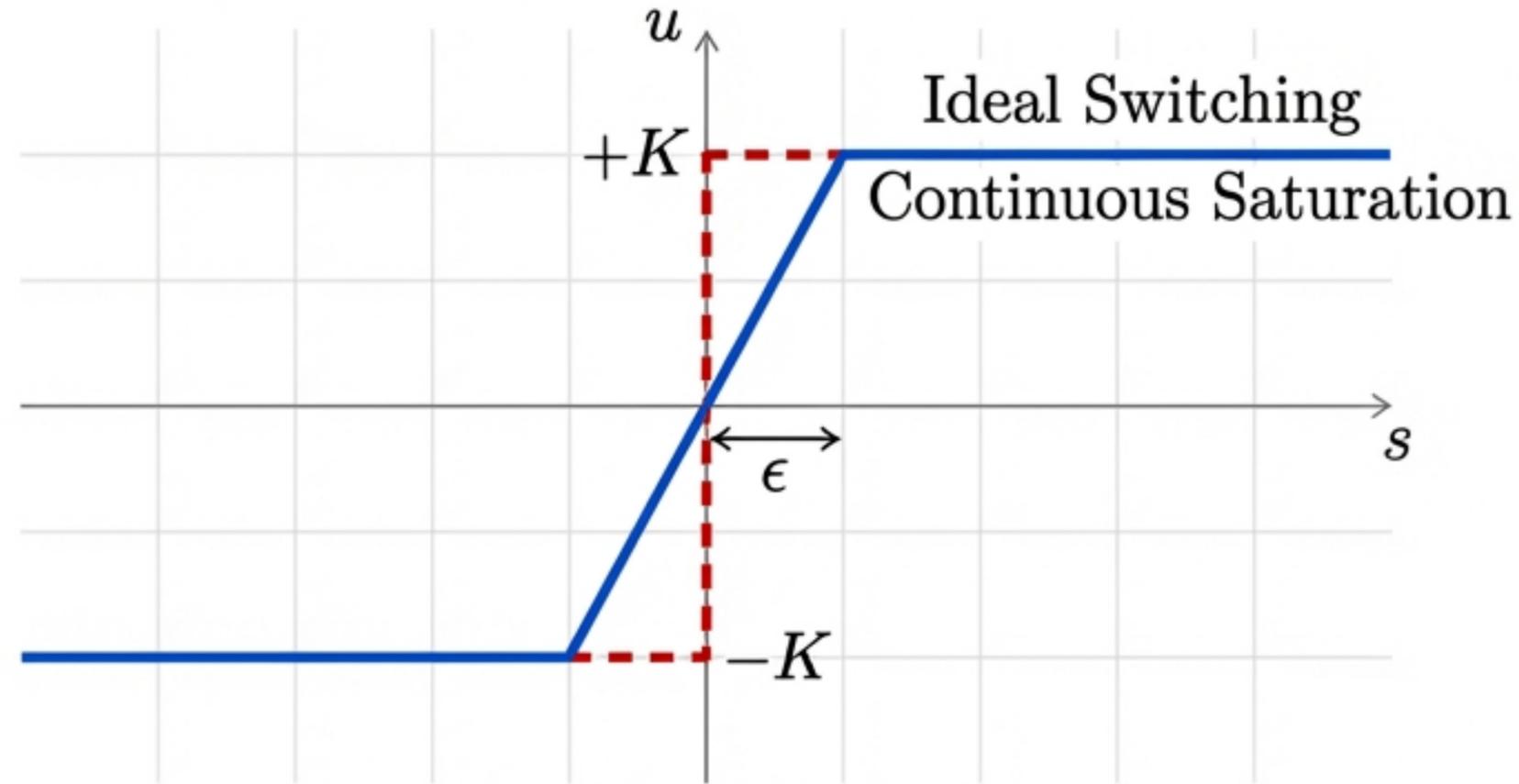
$$\dot{x}_2 = -1/k)x_2$$

**Conclusion: System converges to origin exponentially with time constant  $1/k$ .**



# CONTINUOUS APPROXIMATION

## Addressing the Chattering Problem



Control Law:

$$u(x) = -K \cdot \text{sat} \left( \frac{s(x)}{\epsilon} \right)$$

Region  $|s| > \epsilon$ :  $u = -K$  (Reaching Phase)

Region  $|s| \leq \epsilon$ :  $u = -\frac{K}{\epsilon} s$  (Linear High-Gain)

# STABILITY: OUTSIDE THE BOUNDARY LAYER

Region:  $|s| \geq \epsilon$

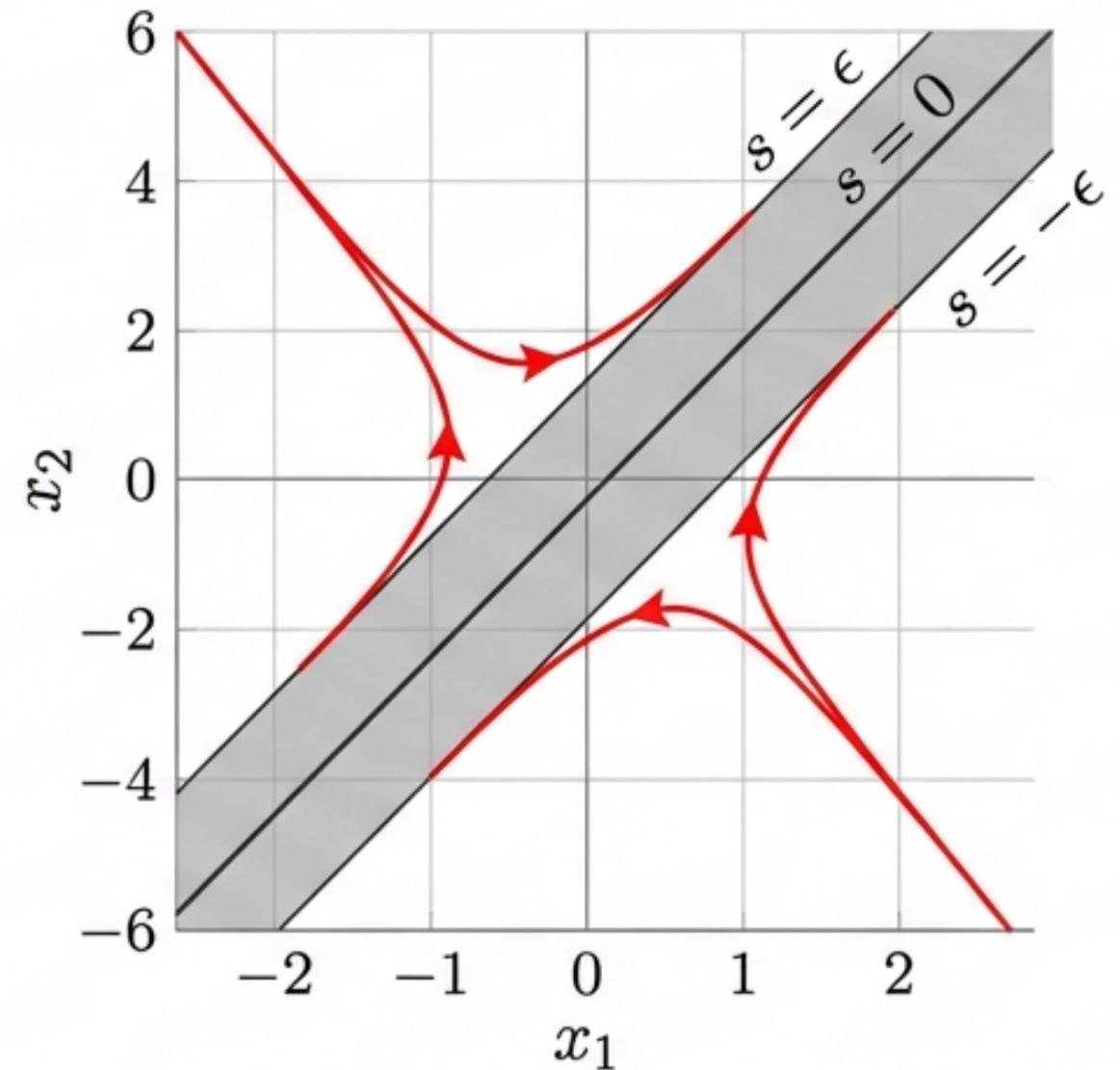
Analysis:

- Controller is saturated:  $u = -K \cdot \text{sign}(s)$ .
- Lyapunov Derivative behaves as in the ideal case:

$$\dot{V} \leq -g_0 \beta_0 |s|$$

Conclusion:

1. Trajectory reaches the boundary layer  $|s| \leq \epsilon$  in finite time.
2. System cannot leave the boundary layer once entered (Positively Invariant).



# STABILITY: INSIDE THE BOUNDARY LAYER

Region:  $|s| < \epsilon$

Lyapunov Analysis:

- $\dot{V} < 0$  only holds when  $|s| > \epsilon \cdot \frac{\rho\alpha(x)}{\beta\alpha(x)}$ .

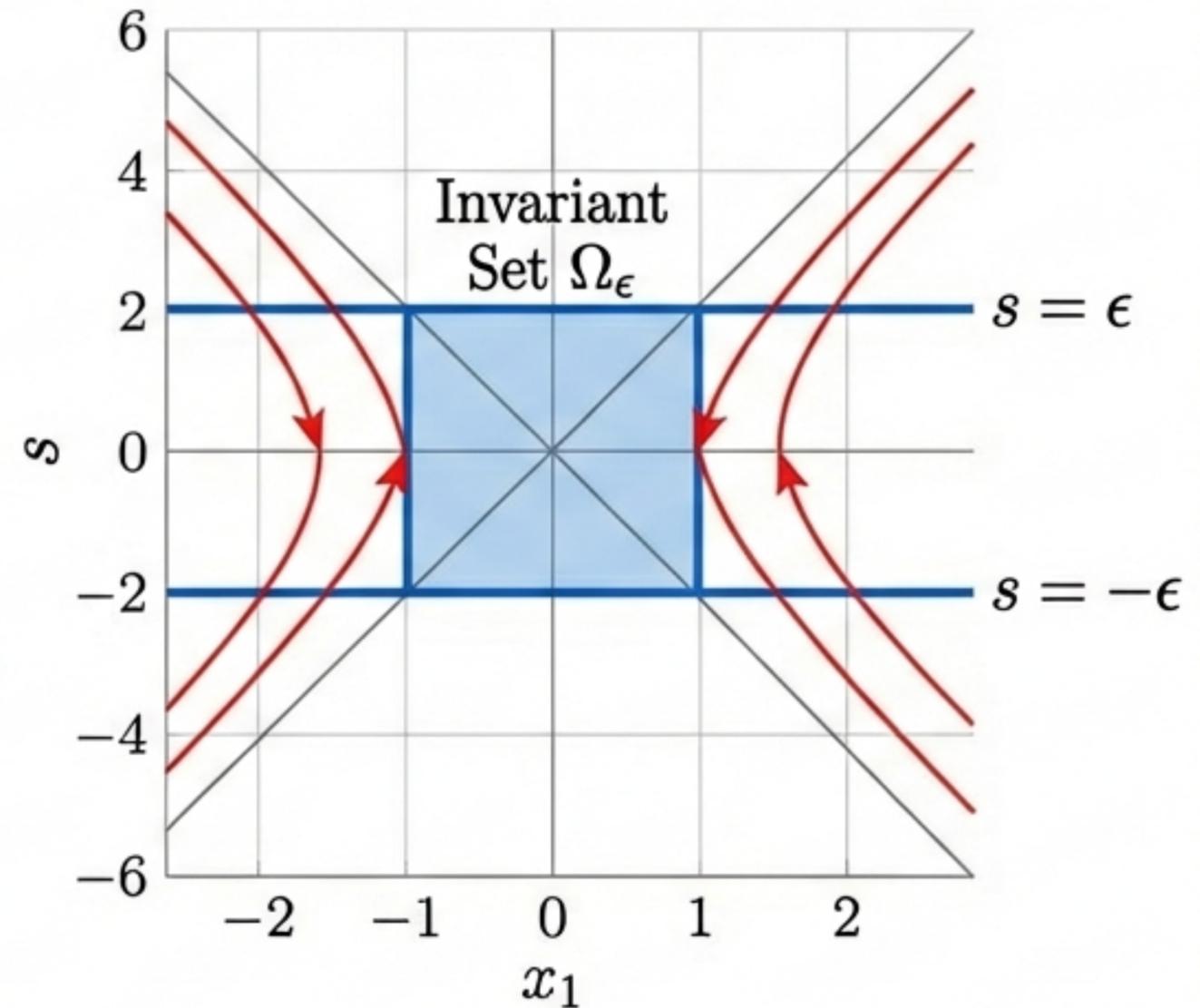
Input-to-State Stability (ISS):

- Treat 's' as a disturbance on the subsystem.
- $\dot{V}_1 \leq -(a_1 - \theta) \cdot x_1^2$  for  $|x_1| \geq |s|/\theta$ .

Result (The Invariant Set):

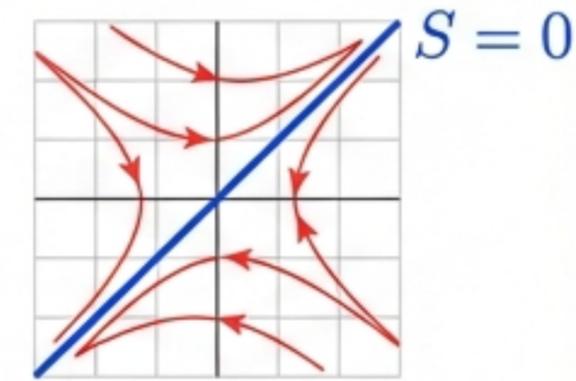
Trajectories converge to the set  $\Omega_\epsilon$ :  $\Omega_\epsilon = \{|x_1| \leq |s|/\theta\} \times \{|s| \leq \epsilon\}$

As  $\epsilon \rightarrow 0$ , performance recovers ideal sliding mode.

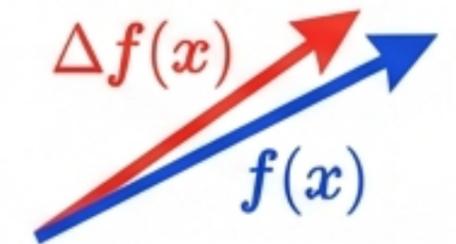


# SUMMARY & KEY TAKEAWAYS

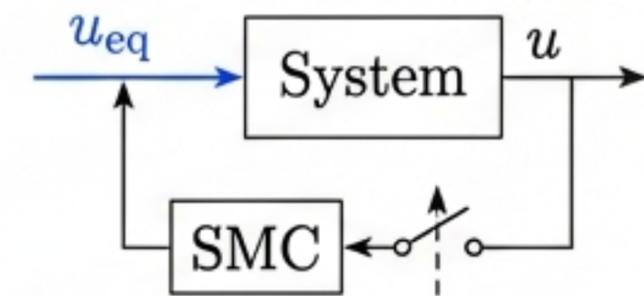
**Core Principle:** Sliding Mode Control forces the system state onto a user-defined manifold  $S$ .



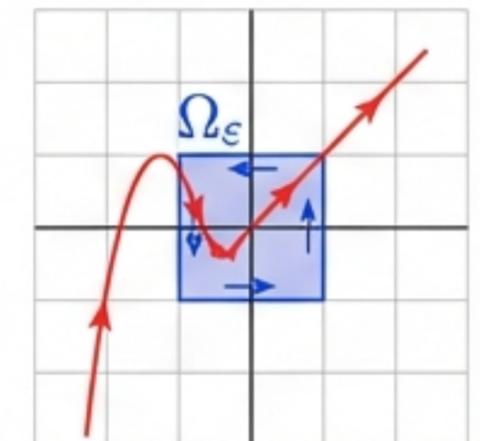
**Robustness:** Highly robust against matched uncertainties and parameter fluctuations.



**Ideal Dynamics:** Described by Filippov's method or Equivalent Control ( $u_{eq}$ ). Results in order reduction.



**Implementation:** Continuous approximation (Saturation) eliminates chattering.



- **Trade-off:** Convergence to a bounded neighborhood  $\Omega_\epsilon$  rather than asymptotic stability of the origin.